



MCTS Indoors – SGS July #1 2015

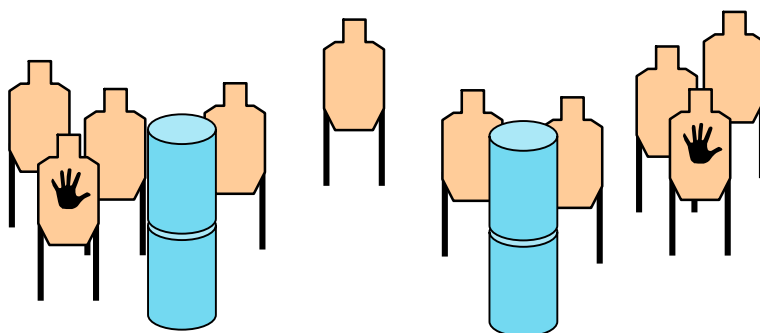
Stage 1

Course Designer: Michael Bresson

START POSITION: Standing at P1, gun loaded to division capacity and holstered.

STAGE PROCEDURE: From P1, at the signal draw and engage all targets with 2 rounds each from cover.

STRINGS: 1
SCORING: 16 rounds, Unlimited
TARGETS: 8 Threat, 4 Non threat,
SCORED HITS: 2 shots per target,
START-STOP: Audible - Last shot
RULES: Modified
CONCEALMENT: Required



P1



MCTS Indoors – SGS July #1 2015

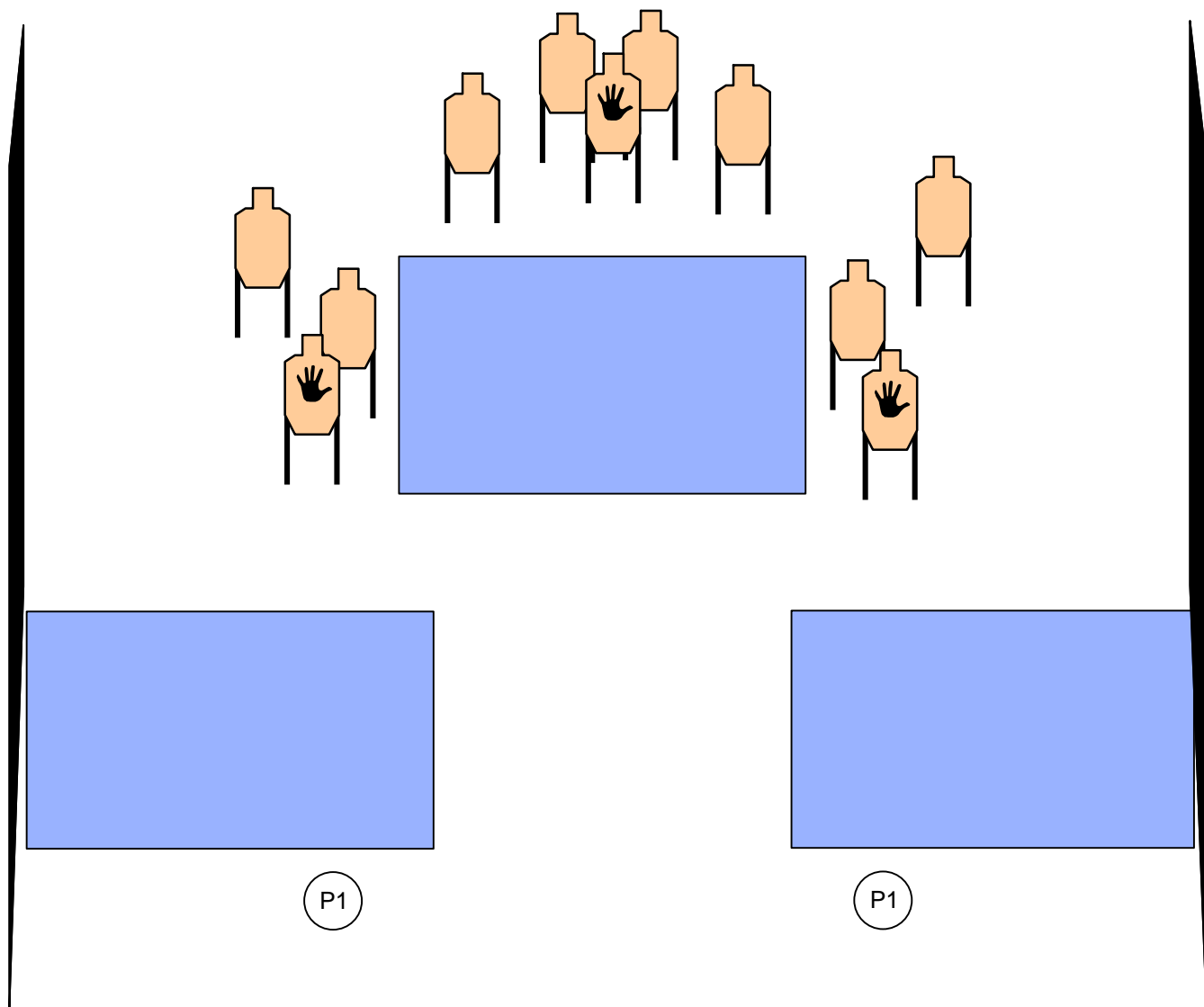
Stage 2

Course Designer: Michael Bresson

START POSITION: Standing at either P1, gun loaded to division capacity.

STAGE PROCEDURE: At the signal, engage all targets with 2 rounds each from cover.

STRINGS: 1
SCORING: 16 rounds, Unlimited
TARGETS: 8 Threat, 3 Non Threat,
SCORED HITS: 2 shots per target
START-STOP: Audible - Last shot
RULES: Modified
CONCEALMENT: Required





MCTS Indoors – SGS

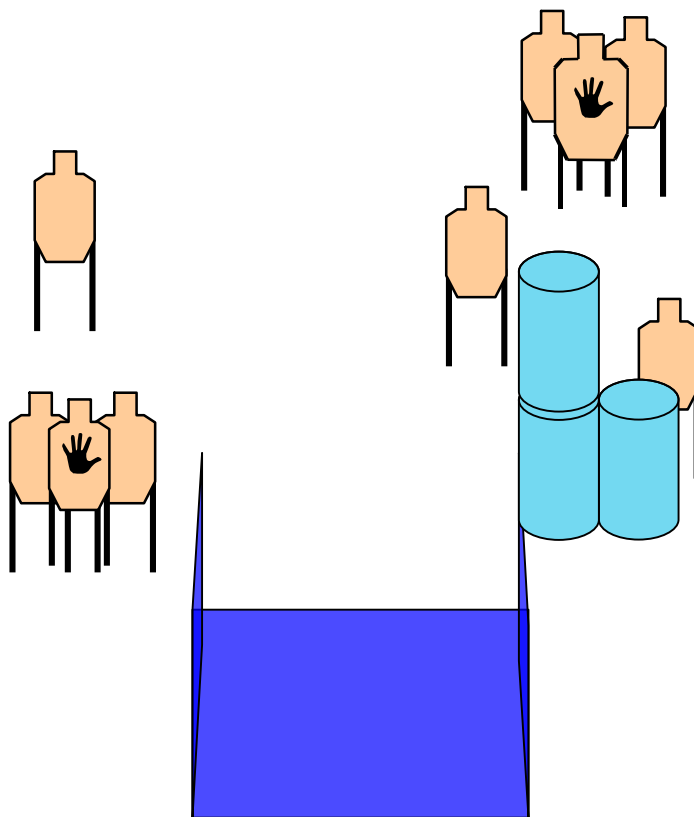
Stage 3

Course Designer: Michael Bresson

START POSITION: Standing at P1, gun loaded to division capacity and holstered.

STAGE PROCEDURE: At the signal draw and engage all targets in tactical priority, freestyle with 3 rounds.

STRINGS: 1
SCORING: 12 rounds, Limited
TARGETS: 4 Threat, 0 Non Threat
SCORED HITS: 3 shots per target
START-STOP: Audible - Last shot
RULES: Modified
CONCEALMENT: Not Required



P1



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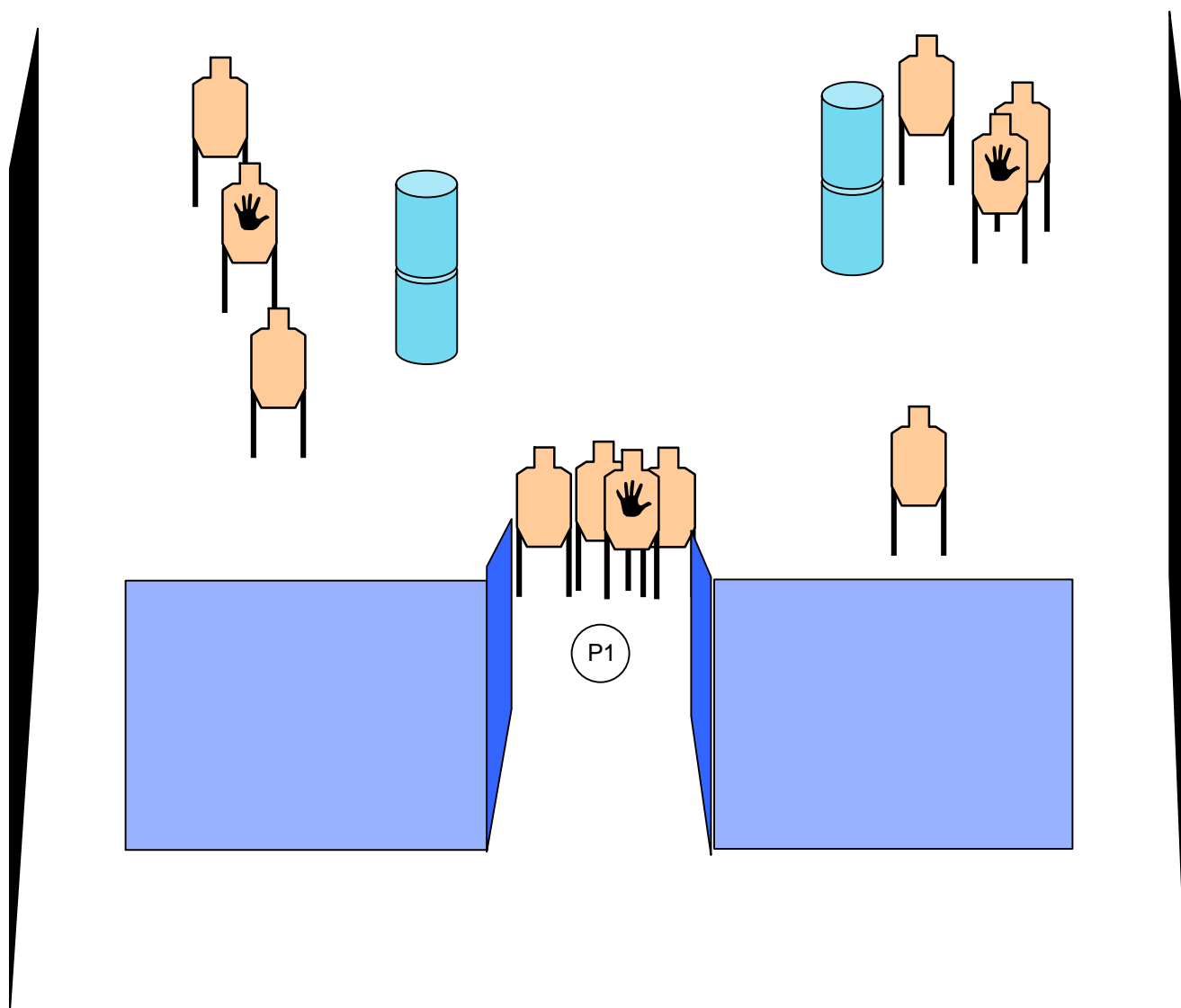
Stage 4

Course Designer: Michael Bresson

START POSITION: Standing at P1, hands in surrender position, gun loaded to division capacity and holstered.

STRINGS: 1
SCORING: 16 rounds, Unlimited
TARGETS: 8 Threat, 3 Non Threat,
SCORED HITS: 2 shots per target,
START-STOP: Audible - Last shot
RULES: Modified
CONCEALMENT: Required

STAGE PROCEDURE: From P1, at the signal draw and engage T1, T2 & T3 in tactical sequence with 2 rounds each while retreating to cover. Engage all remaining targets with 2 rounds each from cover.





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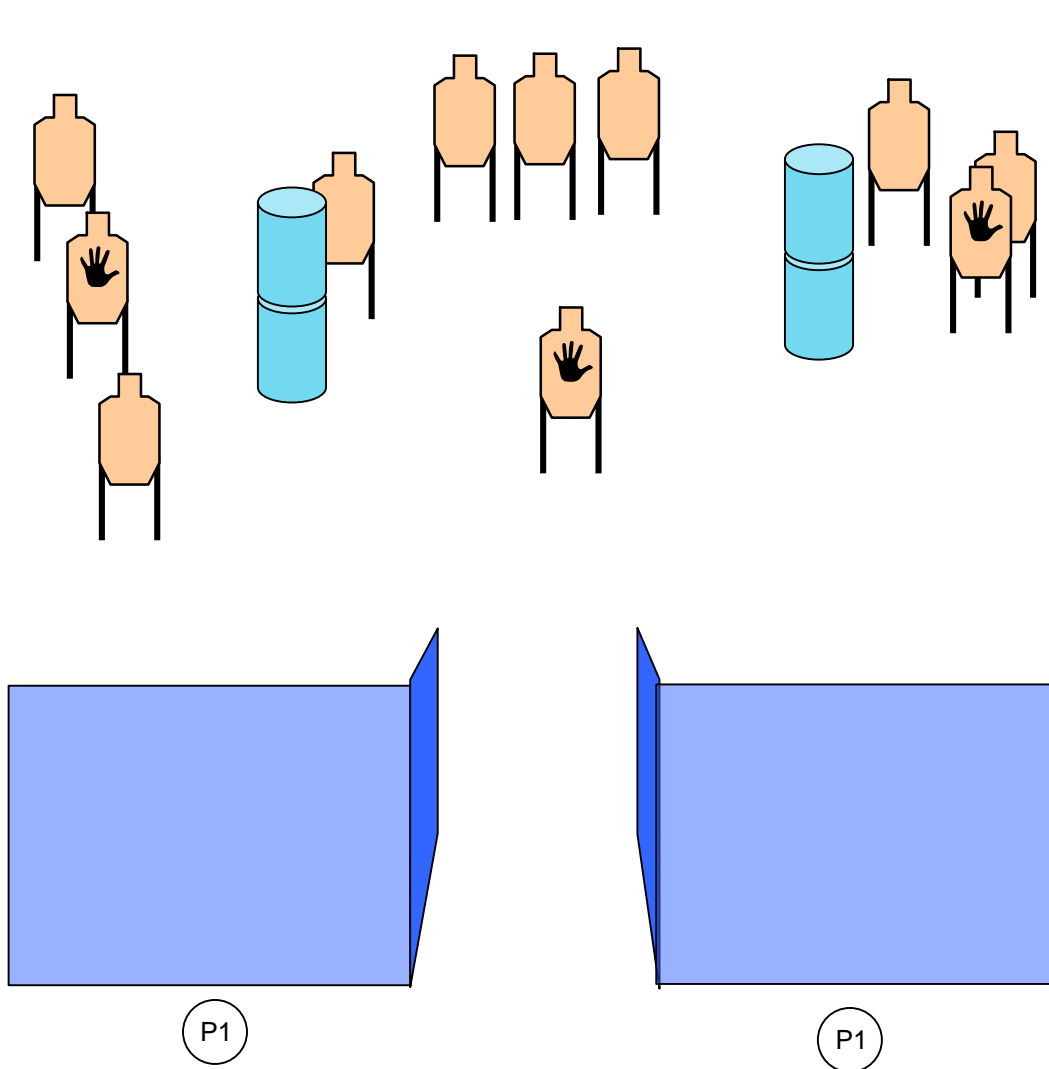
Stage 5

Course Designer: Michael Bresson

START POSITION: Standing at either P1, gun loaded to division capacity and holstered.

STAGE PROCEDURE: At the signal draw and engage all targets with 2 rounds each from cover.

STRINGS: 1
SCORING: 16 rounds, Unlimited
TARGETS: 8 Threat, 4 Non Threat,
SCORED HITS: 2 shots per target,
START-STOP: Audible - Last shot
RULES: Modified
CONCEALMENT: Required





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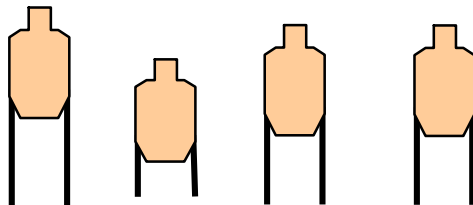
Stage 6

Course Designer: Michael Bresson

START POSITION: Standing at P1, gun loaded to division capacity and holstered.

STAGE PROCEDURE: At the signal draw and engage all targets in tactical sequence, strong hand only with 2 rounds to the body and 1 to the head.

STRINGS:	1
SCORING:	12 rounds, Limited
TARGETS:	4 Threat, 0 Non Threat
SCORED HITS:	3 shots per target, (1 head 2 body)
START-STOP:	Audible - Last shot
RULES:	Modified
CONCEALMENT:	Not Required



P1