

Music City Tactical Shooters Stage 1 Bay 1

Course Designer: Terry Cheney



SCENARIO: The enraged mob is out to get you and they've already got a couple of your buddies. Think hard, which ones are you going to take out first?

START POSITION: Handgun loaded to division capacity

and holstered standing at P1.

STAGE PROCEDURE: At the signal draw and engage all

targets from cover.

STRINGS: 1

SCORING: 17 rounds, Unlimited TARGETS: 8 threat, 3 non threat,

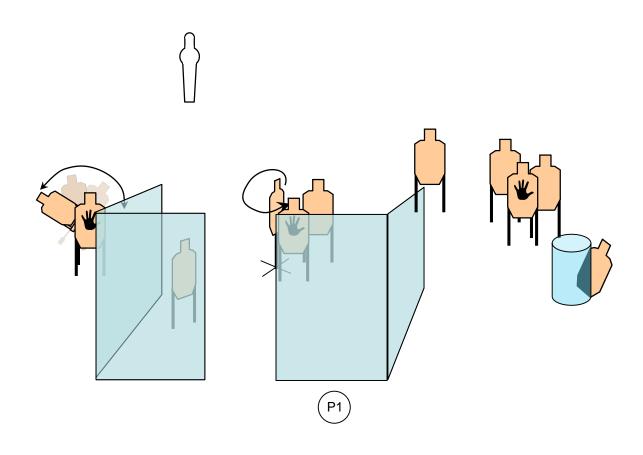
1 steel

SCORED HITS:

2 shots per target,

steel must fall

START-STOP: RULES: Audible - Last shot Current IDPA Rules





Music City Tactical Shooters Stage 2 Bay 2

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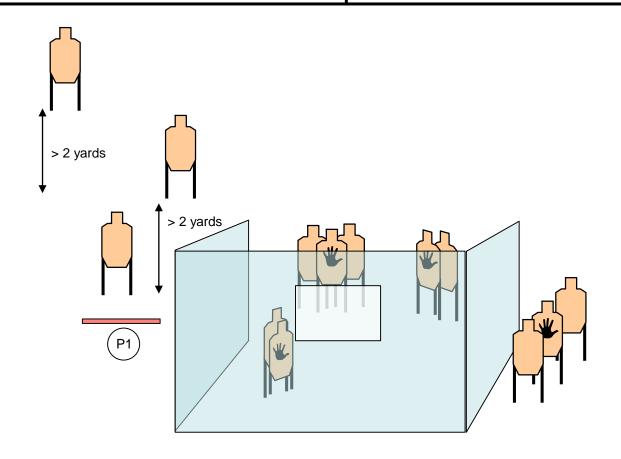
SCENARIO: Your tired of trying to get away from the bad guys, time to take them on. OMG there are more of them and they have hostages. Dispense with the niceties and take care of business.

START POSITION: Handgun loaded to division capacity and holstered standing at P1 facing up range.

STAGE PROCEDURE: At the signal turn, draw and while retreating engage T1 – T3 (tactical priority). Engage all remaining targets from cover.

STRINGS: 1

SCORING: 18 rounds, Unlimited TARGETS: 9 threat, 4 non threat SCORED HITS: 2 shots per target START-STOP: Audible - Last shot Current IDPA Rules





Music City Tactical Shooters Stage 3 Bay 3

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Current IDPA Rules

SCENARIO: It's time for target practice. Can you play the angles?

START POSITION: Handgun loaded to division capacity

and holstered standing at P1.

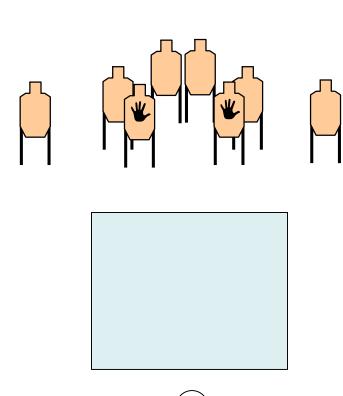
STAGE PROCEDURE: At the signal draw and engage all

targets from cover.

STRINGS: 1

RULES:

SCORING: 18 rounds, Unlimited TARGETS: 6 threat, 2 non threat SCORED HITS: 3 shots per target START-STOP: Audible - Last shot





Music City Tactical Shooters Stage 4 Bay 4

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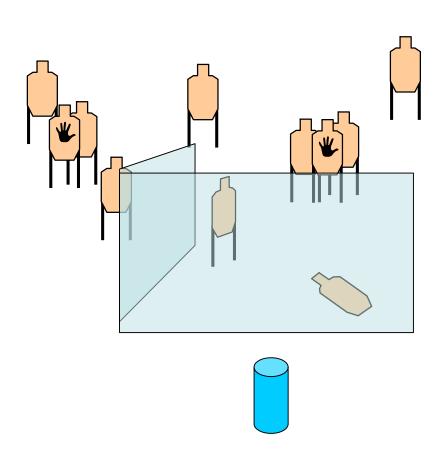
SCENARIO: You just finished cleaning your gun and went to wash your hands when you here a cry for help. HELP, HELP. Will you respond, absolutely and those mean %&#\$'s will get their due.

START POSITION: Handgun on the barrel empty. All loading devices on the barrel loaded to division capacity.

STAGE PROCEDURE: At the signal proceed to the barrel, load handgun and stow any additional loading devices before engaging targets. Engage all targets from cover.

STRINGS: 1

SCORING: 18 rounds, Unlimited TARGETS: 9 threat, 2 non threat SCORED HITS: 2 shots per target START-STOP: Audible - Last shot Current IDPA Rules





Music City Tactical Shooters Stage 5 Bay 7

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SCENARIO: Another attempt at testing your ability. Everybody gets to reload on the move in the open.

START POSITION: Handgun loaded to division capacity and holstered standing at P1 for String 1 and P2 for String 2.

STAGE PROCEDURE: String 1 at P1: At the signal draw and while retreating engage all targets in tactical sequence freestyle.

String 2 at P2: At the signal draw and while advancing engage all targets in tactical sequence strong hand only before reaching P1.

STRINGS: 2

SCORING: 24 rounds, Limited

TARGETS: 4 threat

SCORED HITS: 6 shots total per target

3 per target per string

START-STOP: Audible - Last shot RULES: Current IDPA Rules

